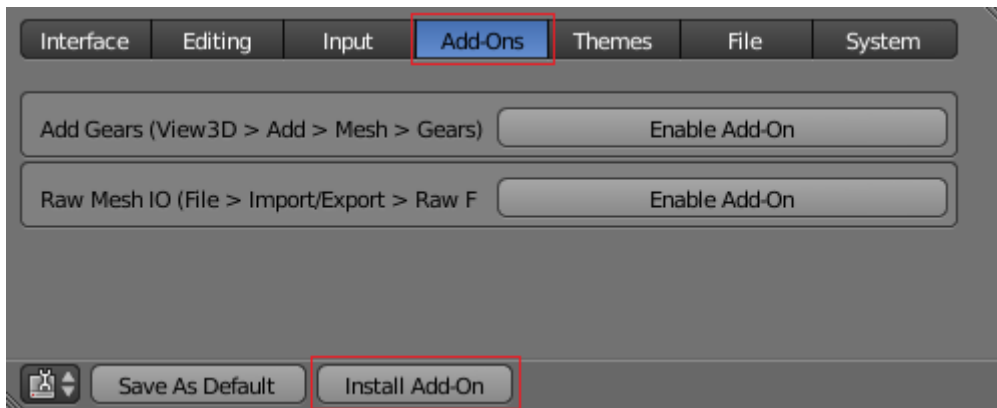


Blender integration

Step 1: Start Blender and stay in the default scene.

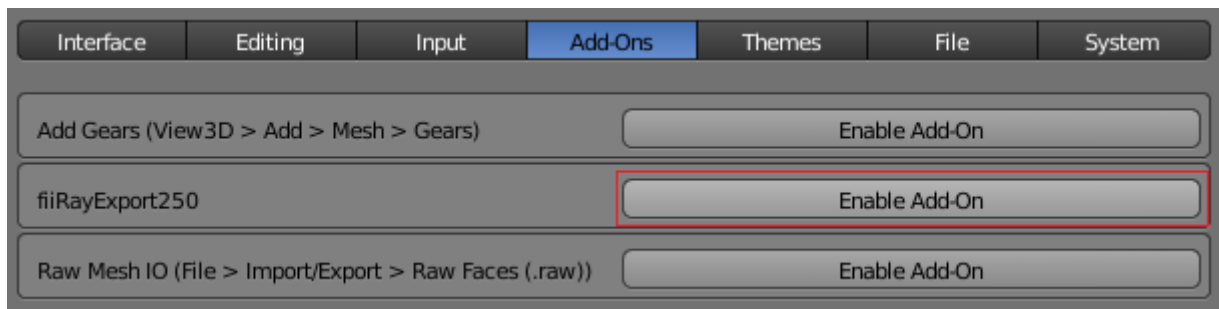
Step 2: Open File->User preferences window.

Step 3: Choose Add-Ons and click on Install Add-On.



Step 4: Browse to folder, where the export script file is located, select it and click on Install Add-On.

Step 5: Now you should see fiiRay export script in the Add-Ons window, click on Enable Add-On to start the script.



Step 6: Set up path to fiiRay executable. In your Render panel you should see new panel called fiiRay render settings. Click on fiiRay path, browse to fiiRay's directory and click Accept.

Step 7: Go back to User preferences window and click Save As Default. Blender will save your current scene as the default scene and run fiiRay export script automatically when you open Blender.

▼ fiiRay render settings

Render settings:


Supersamples: 2 Max depth: 6

Samples: 20 Bucket size: 64


Display type: Buckets

Integrator: Path

Filter type: Mitchell

fiiRay path: 

☒ Export Meshe ☐ Clay render ☒ Binary file

 Render